

2024年度(令和6年)版

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Course number: CSC.T363

コンピュータアーキテクチャ Computer Architecture

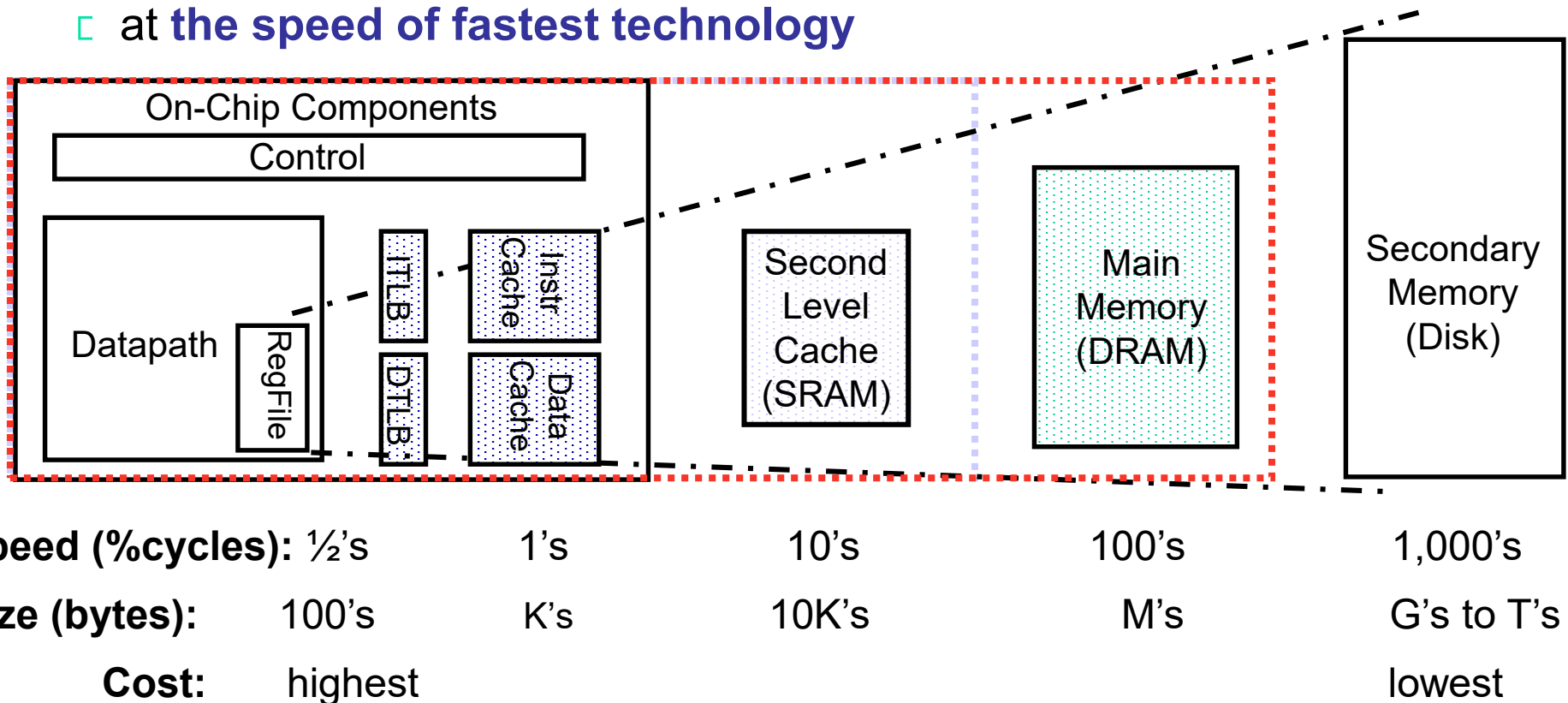
6. シングルサイクルプロセッサ Single-cycle Processor

www.arch.cs.titech.ac.jp/lecture/CA/
Tue 13:30-15:10, 15:25-17:05
Fri 13:30-15:10

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A Typical Memory Hierarchy

- By taking advantage of **the principle of locality** (局所性)
 - Present **much memory** in **the cheapest technology**
 - at **the speed of fastest technology**



TLB: Translation Lookaside Buffer

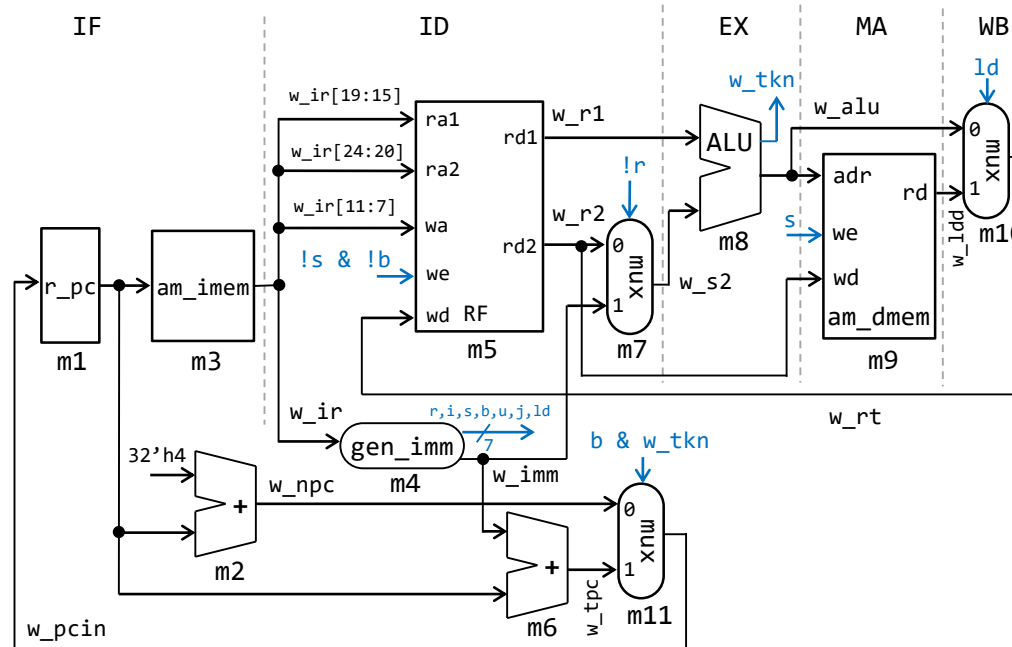
プロセッサが命令を処理するための5つのステップ

- **IF (Instruction Fetch)**
メモリから命令をフェッチする.
- **ID (Instruction Decode)**
命令をデコード(解読)しながら, レジスタの値を読み出す.
- **EX (Execution)**
命令操作の実行またはアドレスの生成を行う.
- **MA (Memory Access)**
必要であれば, データ・メモリ中のオペランドにアクセスする.
- **WB (Write Back)**
必要であれば, 結果をレジスタに書き込む.



proc5: single-cycle RISC-V processor

- supporting **add, addi, lw, sw, bne** instructions

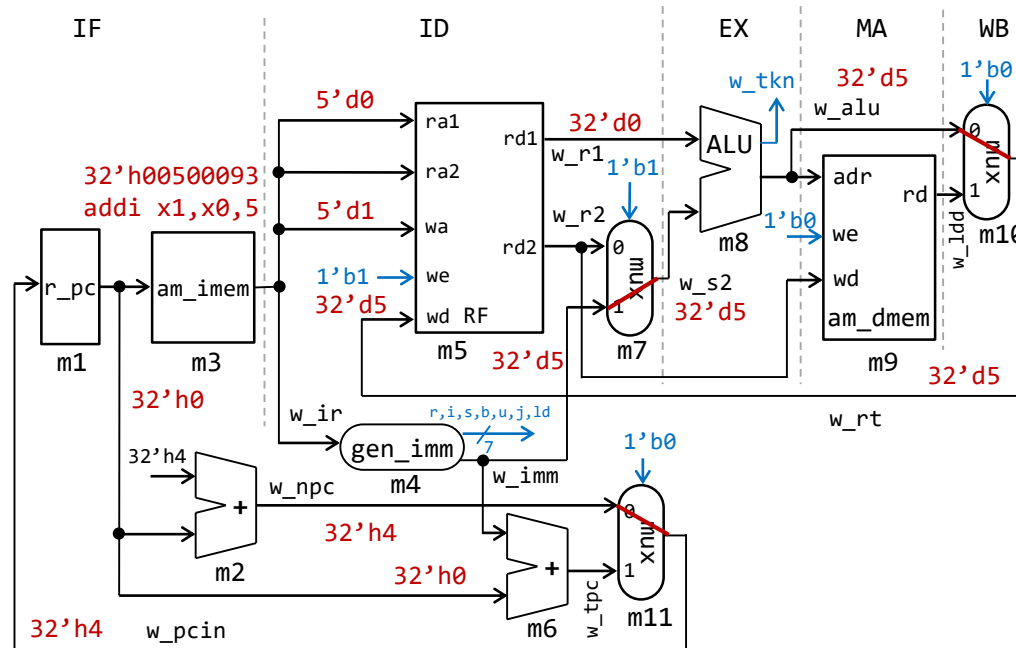


proc5: single-cycle RISC-V processor

```

m.m3.mem[0]={12'd5,5'd0,3'h0,5'd1,7'h13};      // 00  addi x1,x0,5
m.m3.mem[1]={7'd0,5'd1,5'd1,3'h0,5'd2,7'h33};    // 04  add  x2,x1,x1
m.m3.mem[2]={12'd1,5'd1,3'd0,5'd1,7'h13};        // 08  L:addi x1,x1,1
m.m3.mem[3]={~12'd0,5'd2,5'd1,3'h1,5'h1d,7'h63}; // 0c  bne  x1,x2,L
m.m3.mem[4]={12'd9,5'd1,3'd0,5'd10,7'h13};       // 10  addi x10,x1,9
    
```

CC1

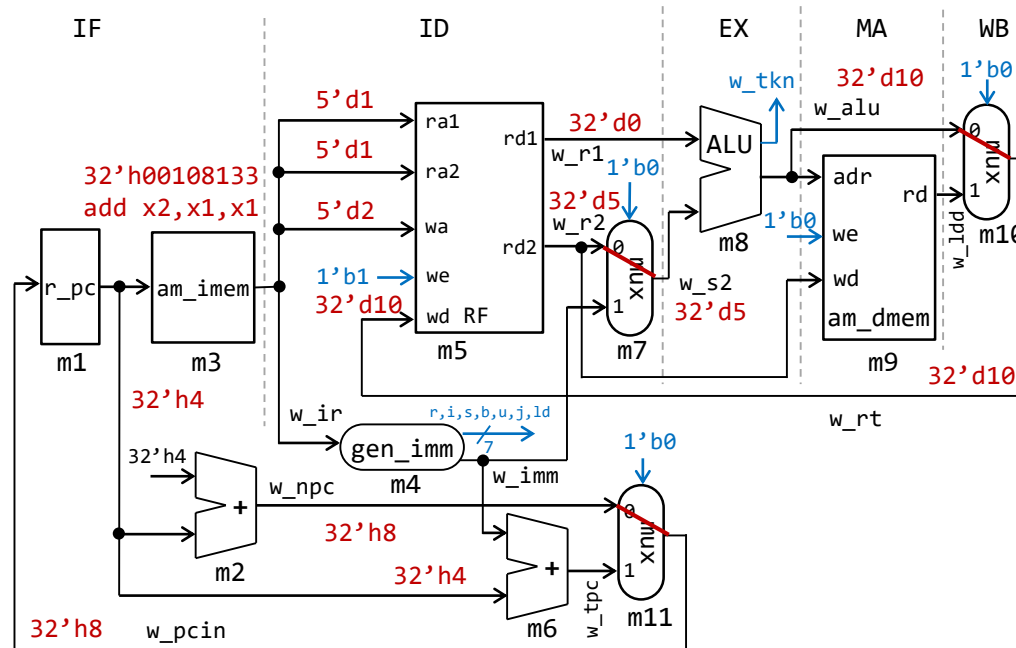


proc5: single-cycle RISC-V processor

```

m.m3.mem[0]={12'd5,5'd0,3'h0,5'd1,7'h13};      // 00    addi x1,x0,5
m.m3.mem[1]={7'd0,5'd1,5'd1,3'h0,5'd2,7'h33};    // 04    add  x2,x1,x1
m.m3.mem[2]={12'd1,5'd1,3'd0,5'd1,7'h13};        // 08    L:addi x1,x1,1
m.m3.mem[3]={~12'd0,5'd2,5'd1,3'h1,5'h1d,7'h63}; // 0c    bne  x1,x2,L
m.m3.mem[4]={12'd9,5'd1,3'd0,5'd10,7'h13};       // 10    addi x10,x1,9
    
```

CC2

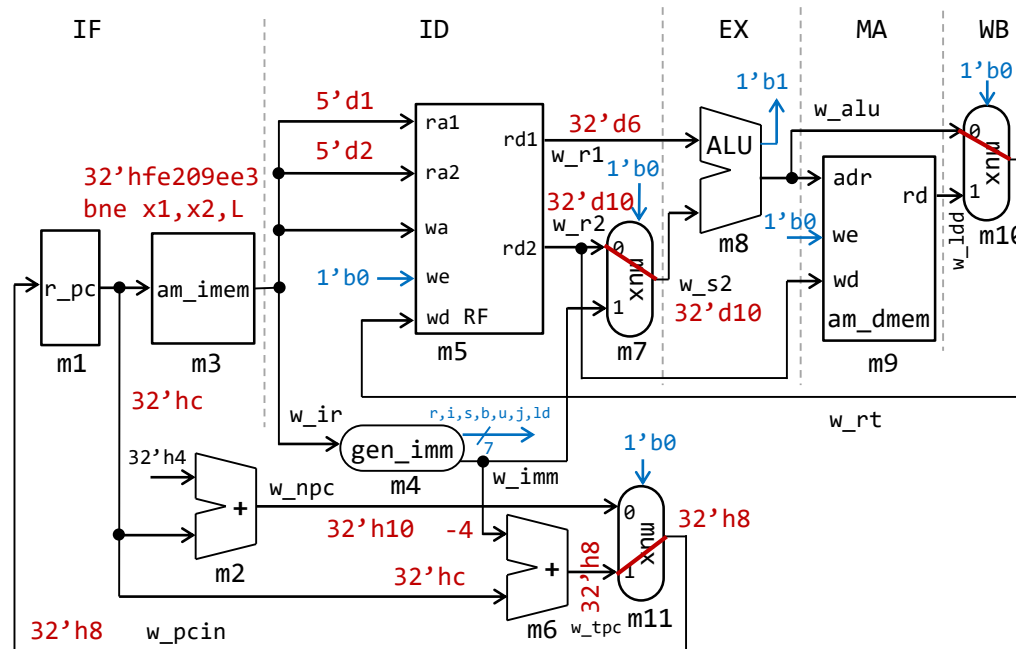


proc5: single-cycle RISC-V processor

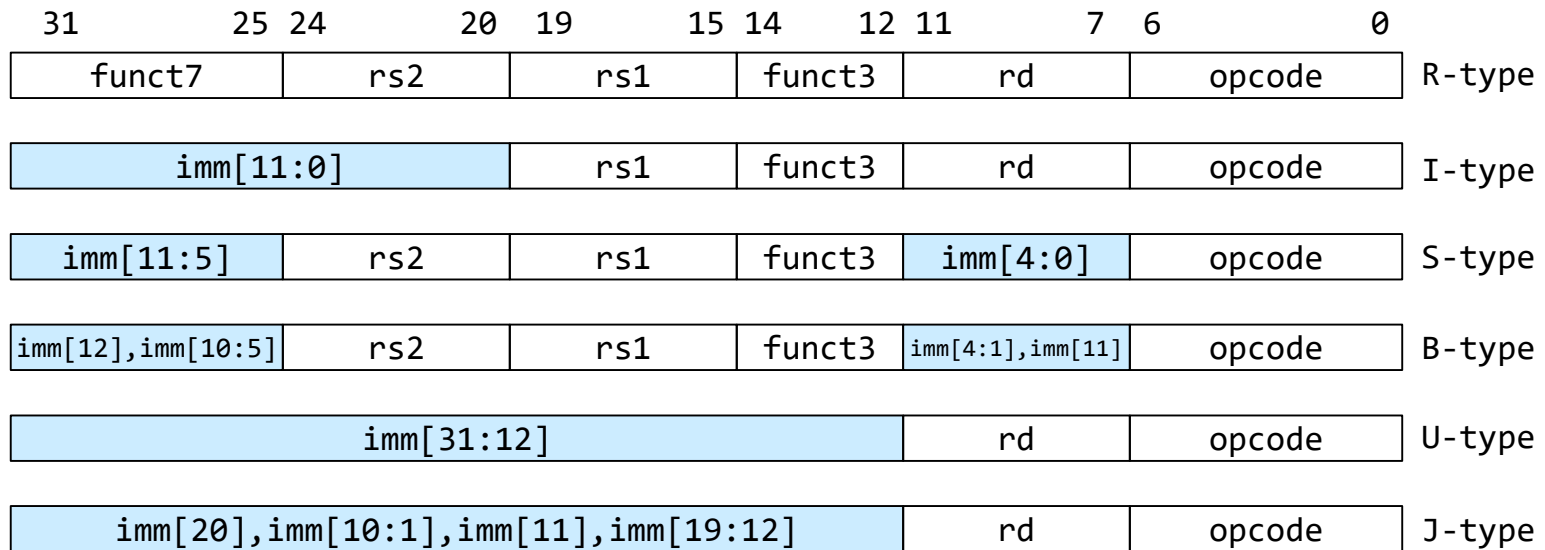
```

m.m3.mem[0]={12'd5,5'd0,3'h0,5'd1,7'h13};        // 00    addi x1,x0,5
m.m3.mem[1]={7'd0,5'd1,5'd1,3'h0,5'd2,7'h33};      // 04    add  x2,x1,x1
m.m3.mem[2]={12'd1,5'd1,3'd0,5'd1,7'h13};          // 08    L:addi x1,x1,1
m.m3.mem[3]={~12'd0,5'd2,5'd1,3'h1,5'h1d,7'h63};   // 0c    bne  x1,x2,L
m.m3.mem[4]={12'd9,5'd1,3'd0,5'd10,7'h13};         // 10    addi x10,x1,9
    
```

CC4



RISC-V RV32I instruction format



opcode5[2:0]	000	001	010	011	100	101	110
opcode5[4:3]							
00	LOAD (I-type)	LOAD-FP	custom-0	MISC-MEM (I-type)	OP-IMM (I-type)	AUIPC (U-type)	OP-IMM-32
01	STORE (S-type)	STORE-FP	custom-1	AMO	OP (R-type)	LUI (U-type)	OP-32
10	MADD	MSUB	NMSUB	NMADD	OP-FP	OP-V	custom-2/ rv128
11	BRANCH (B-type)	JALR (I-type)	reserved	JAL (J-type)	SYSTEM (I-type)	reserved	custom-3/ rv128

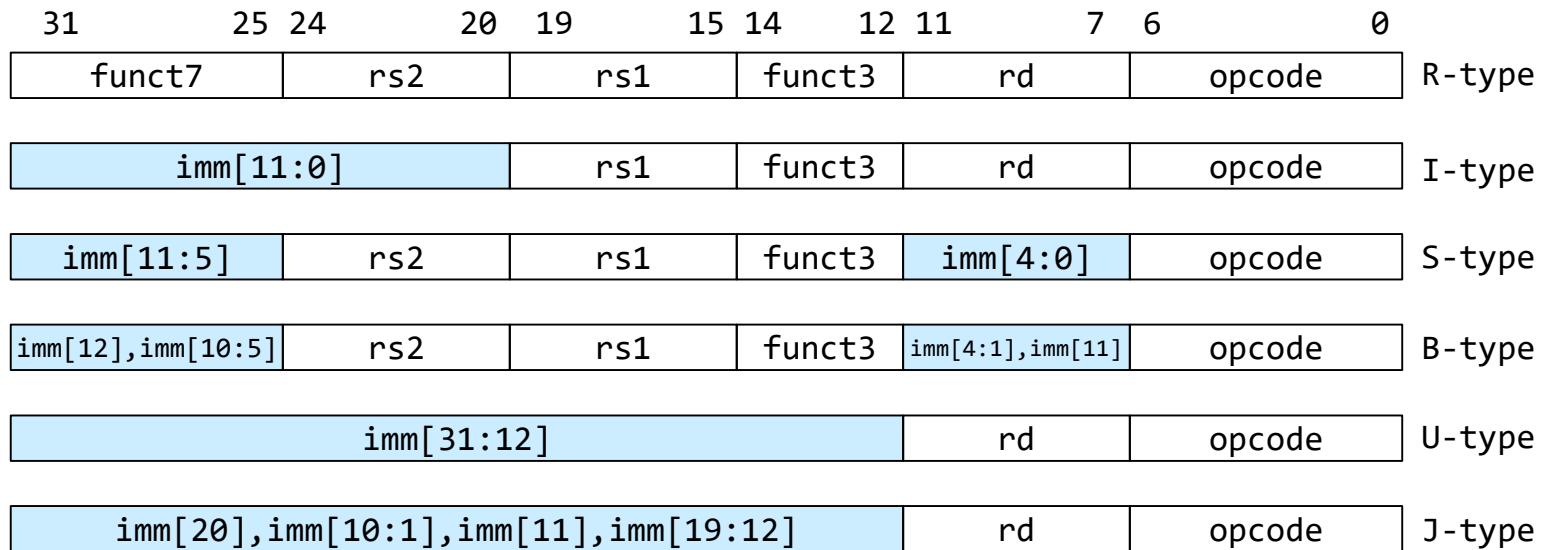
RISC-V RV32I instruction format

opcode5[2:0]	000	001	010	011	100	101	110
opcode5[4:3]							
00	LOAD (I-type)	LOAD-FP	custom-0	MISC-MEM (I-type)	OP-IMM (I-type)	AUIPC (U-type)	OP-IMM-32
01	STORE (S-type)	STORE-FP	custom-1	AMO	OP (R-type)	LUI (U-type)	OP-32
10	MADD	MSUB	NMSUB	NMADD	OP-FP	OP-V	custom-2/ rv128
11	BRANCH (B-type)	JALR (I-type)	reserved	JAL (J-type)	SYSTEM (I-type)	reserved	custom-3/ rv128

```

module m_get_type(
    input wire [4:0] opcode5,
    output wire r, i, s, b, u, j
);
    assign j = (opcode5==5'b11011);
    assign b = (opcode5==5'b11000);
    assign s = (opcode5==5'b01000);
    assign r = (opcode5==5'b01100);
    assign u = (opcode5==5'b01101 || opcode5==5'b00101);
    assign i = ~(j | b | s | r | u);
endmodule
    
```

RISC-V RV32I instruction format

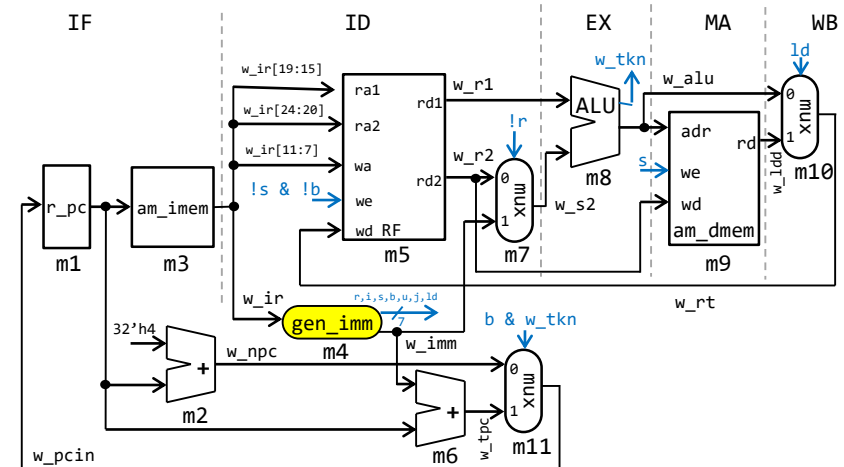
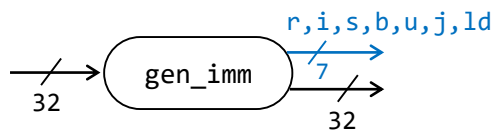


```

module m_get_imm(
    input wire [31:0] ir,
    input wire i, s, b, u, j,
    output wire [31:0] imm
);
    assign imm = (i) ? {{20{ir[31]}}, ir[31:20]} :
                  (s) ? {{20{ir[31]}}, ir[31:25], ir[11:7]} :
                  (b) ? {{20{ir[31]}}, ir[7], ir[30:25], ir[11:8], 1'b0} :
                  (u) ? {ir[31:12], 12'b0} :
                  (j) ? {{12{ir[31]}}, ir[19:12], ir[20], ir[30:21], 1'b0} : 0;
endmodule
    
```



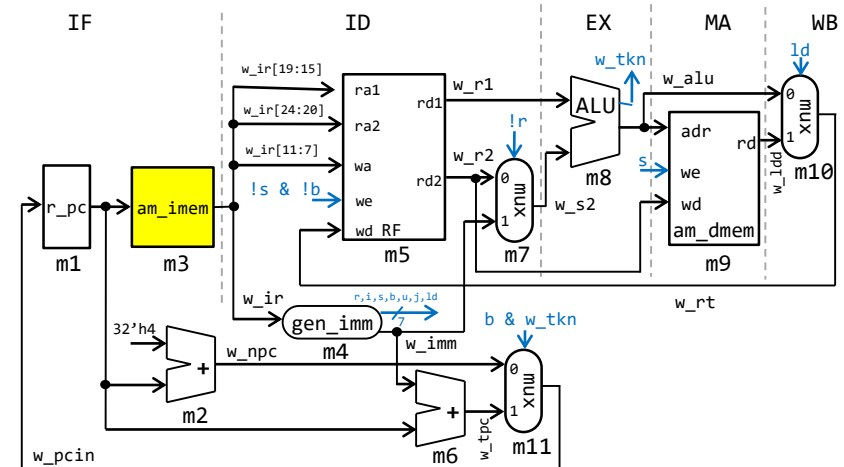
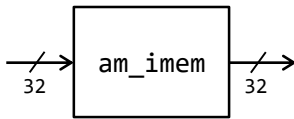
RISC-V RV32I instruction format



```

module m_gen_imm(
    input wire [31:0] w_ir;
    output wire [31:0] w_imm;
    output wire w_r, w_i, w_s, w_b, w_u, w_j, w_ld;
);
    m_get_type m1 (w_ir[6:2], w_r, w_i, w_s, w_b, w_u, w_j);
    m_get_imm m2 (w_ir, w_i, w_s, w_b, w_u, w_j, w_imm);
    assign w_ld = (w_ir[6:2]==5'h0);
endmodule
    
```

Instruction memory

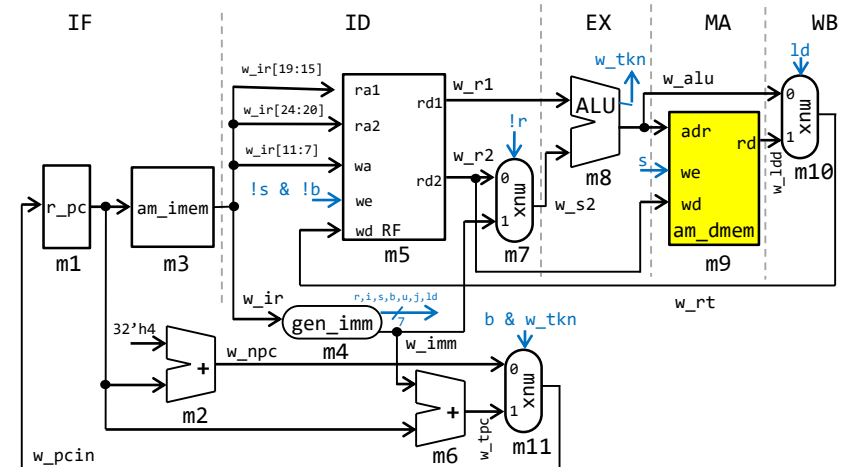
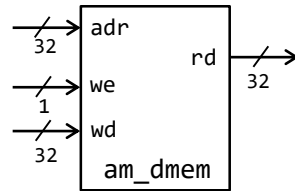


```

module m_am_imem(
    input  wire [31:0] w_pc,
    output wire [31:0] w_insn
);
    reg [31:0] mem [0:63];
    assign w_insn = mem[w_pc[7:2]];
    integer i; initial for (i=0; i<64; i=i+1) mem[i] = 32'd0;
endmodule
  
```



Data memory

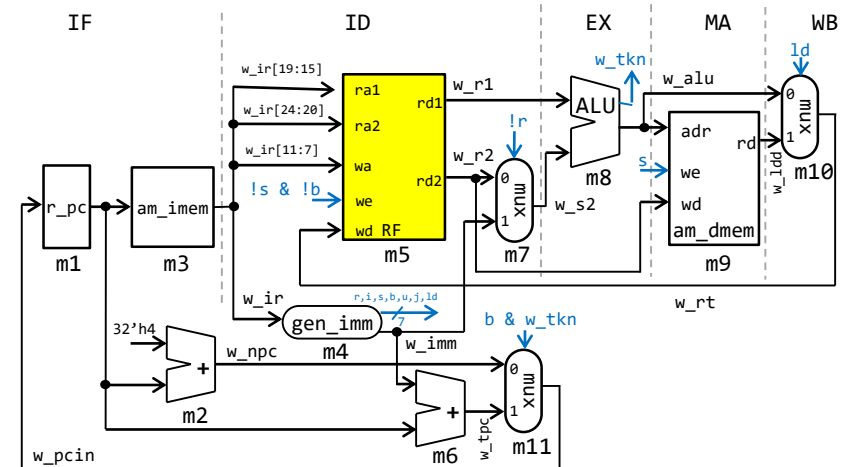
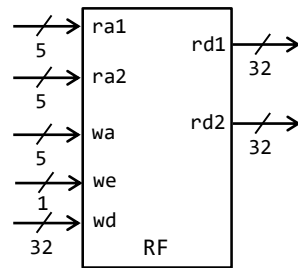


```

module m_am_dmem(
    input  wire w_clk, w_we,
    input  wire [31:0] w_adr, w_wd,
    output wire [31:0] w_rd
);
    reg [31:0] mem [0:127];
    assign w_rd = mem[w_adr[7:2]];
    always @(posedge w_clk) if (w_we) mem[w_adr[7:2]] <= w_wd;
    integer i; initial for (i=0; i<64; i=i+1) mem[i] = 32'd0;
endmodule

```

RF (Register File)

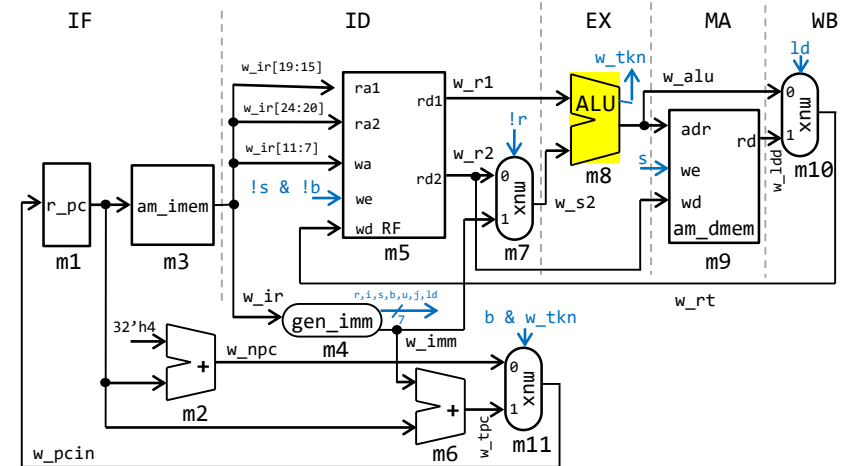
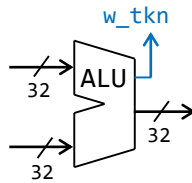


```

module m_RF(
    input  wire w_clk, w_we,
    input  wire [ 4:0] w_radr1, w_radr2, w_wadr,
    output wire [31:0] w_rd1, w_rd2,
    input  wire [31:0] w_wd
);
    reg [31:0] mem [0:31];
    assign w_rd1 = (w_radr1==5'd0) ? 32'd0 : mem[w_radr1];
    assign w_rd2 = (w_radr2==5'd0) ? 32'd0 : mem[w_radr2];
    always @(posedge w_clk) if (w_we) mem[w_wadr] <= w_wd;
    always @(posedge w_clk) if (w_we & w_wadr==5'd30) $finish;
    integer i; initial for (i=0; i<32; i=i+1) mem[i] = 32'd0;
endmodule

```

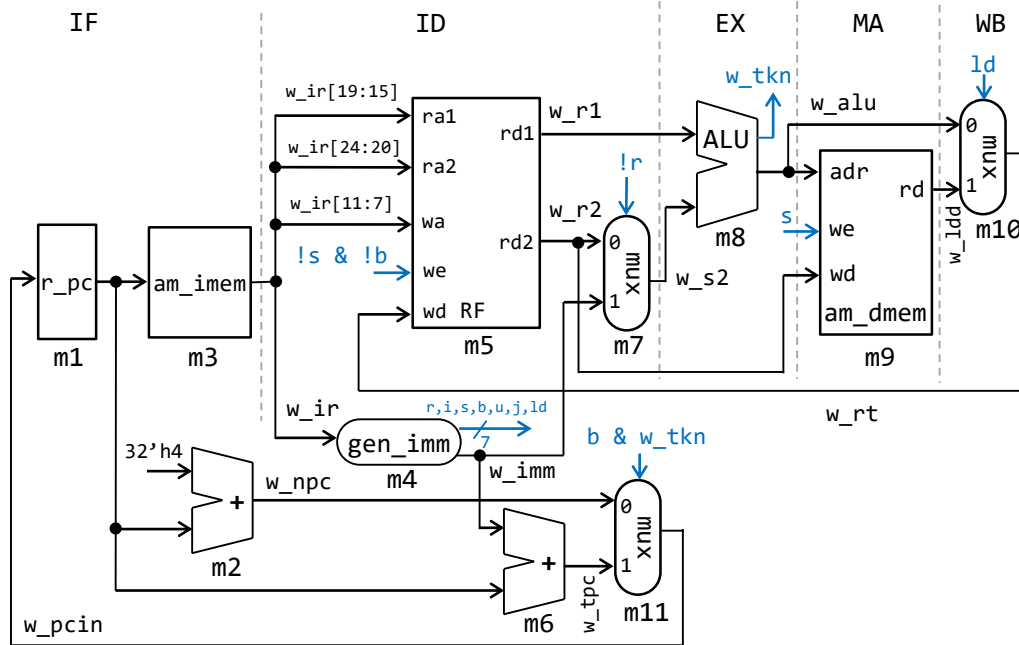
ALU (arithmetic and logic unit)



```

module m_alu(
    input  wire [31:0] w_in1, w_in2,
    output wire [31:0] w_out,
    output wire w_tkn
);
    assign w_out = w_in1 + w_in2;
    assign w_tkn = w_in1 != w_in2;
endmodule
    
```

proc5s: single-cycle processor

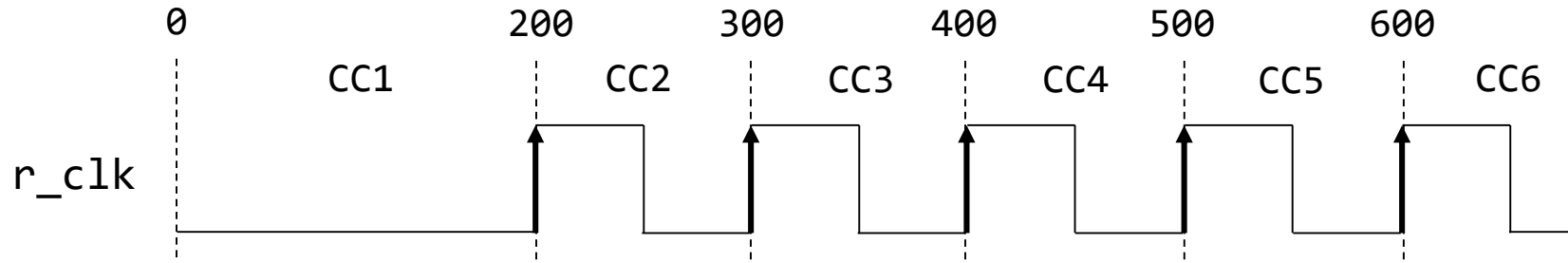


```

module m_proc5s(
    input wire w_clk
);
    wire [31:0] w_npc, w_ir, w_imm, w_r1, w_r2, w_s2, w_rt;
    wire [31:0] w_alu, w_ldd, w_tpc, w_pcin;
    wire w_tkn;
    reg [31:0] r_pc=0; // m1
    assign w_pcin = (w_b & w_tkn) ? w_tpc : w_npc; // m11
    assign w_npc = r_pc + 32'h4; // m2
    m_am_imem m3 (r_pc, w_ir);
    wire w_r, w_i, w_s, w_b, w_u, w_j, w_ld;
    m_gen_imm m4 (w_ir, w_imm, w_r, w_i,
                  w_s, w_b, w_u, w_j, w_ld);
    m_RF m5 (w_clk, w_ir[19:15], w_ir[24:20], w_r1, w_r2,
             w_ir[11:7], !w_s & !w_b, w_rt);
    assign w_tpc = r_pc + w_imm; // m6
    assign w_s2 = (!w_r & !w_b) ? w_imm : w_r2; // m7
    m_alu m8 (w_r1, w_s2, w_alu, w_tkn);
    m_am_dmem m9 (w_clk, w_alu, w_s, w_r2, w_ldd);
    assign w_rt = (w_ld) ? w_ldd : w_alu; // m10
    always @(posedge w_clk) r_pc <= w_pcin;
endmodule
    
```



Processor simulation



```
module m_top_wrapper();
  reg r_clk=0; initial #150 forever #50 r_clk = ~r_clk;
  reg [31:0] r_cc=1; always @(posedge r_clk) r_cc <= r_cc + 1;
  initial #1000000 begin $display("time out"); $finish; end
  m_sim m (r_clk, r_cc);
  // initial $dumpvars(0, m);
endmodule
```

```
module m_sim( /* please wrap me by m_top_wrapper */
  input wire w_clk,
  input wire [31:0] w_cc
);
  m_proc5s m (w_clk);
  initial begin
    `define MM m.m3.mem
    `include "asm.txt"
  end
  initial #99 forever #100 $display("CC%02d %h %d %d %d",
    w_cc, m.r_pc, m.w_r1, m.w_s2, m.w_rt);
endmodule
```

Processor simulation

asm.txt

```
`ifdef P1
  `MM[0]={12'd3,5'd0,3'h0,5'd1,7'h13};          // 00    addi x1,x0,3
  `MM[1] = {7'd0,5'd1,5'd1,3'h0,5'd2,7'h33};      // 04    add  x2,x1,x1
  `MM[2]={12'd5,5'd2,3'h0,5'd10,7'h13};           // 08    addi x10,x2,5
  `MM[3]=32'h00050f13;                            // 0c    HALT
`elsif P2
  `MM[0] = {12'd5,5'd0,3'h0,5'd1,7'h13};          // 00    addi x1,x0,5
  `MM[1] = {7'd0,5'd1,5'd1,3'h0,5'd2,7'h33};      // 04    add  x2,x1,x1
  `MM[2] = {12'd1,5'd1,3'h0,5'd1,7'h13};           // 0c    L: addi x1,x1,1
  `MM[3] = {~12'd0,5'd2,5'd1,3'h1,5'b11101,7'h63}; // 10    bne  x1,x2,L
  `MM[4] = {12'd9,5'd1,3'h0,5'd10,7'h13};          // 14    addi x10,x1,9
  `MM[5] = 32'h00050f13;                           // 18    HALT
`else
  `MM[0] = {12'd7,5'd0,3'h0,5'd1,7'h13};          // 00    addi x1,x0,7
  `MM[1] = {7'd0,5'd1,5'd0,3'h2,5'd0,7'h23};      // 04    sw   x1,0(x0)
  `MM[2] = {12'd0,5'd0,3'h2,5'd2,7'h3};            // 08    lw   x2,0(x0)
  `MM[3] = {12'd0,5'd2,3'h0,5'd10,7'h13};          // 0c    addi x10,x2,0
  `MM[4] = 32'h00050f13;                           // 10    HALT
`endif
```

```
module m_sim( /* please wrap me by m_top_wrapper */
  input wire w_clk,
  input wire [31:0] w_cc
);
  m_proc5s m (w_clk);
  initial begin
    `define MM m.m3.mem
    `include "asm.txt"
  end
  initial #99 forever #100 $display("CC%02d %h %d %d %d",
    w_cc, m.r_pc, m.w_r1, m.w_s2, m.w_rt);
endmodule
```



Processor simulation



```
`ifdef P1
  `MM[0]={12'd3,5'd0,3'h0,5'd1,7'h13};          // 00  addi x1,x0,3
  `MM[1] = {7'd0,5'd1,5'd1,3'h0,5'd2,7'h33};      // 04  add  x2,x1,x1
  `MM[2]={12'd5,5'd2,3'h0,5'd10,7'h13};           // 08  addi x10,x2,5
  `MM[3]=32'h00050f13;                            // 0c  HALT
`elsif P2
  `MM[0] = {12'd5,5'd0,3'h0,5'd1,7'h13};          // 00  addi x1,x0,5
  `MM[1] = {7'd0,5'd1,5'd1,3'h0,5'd2,7'h33};      // 04  add  x2,x1,x1
  `MM[2] = {12'd1,5'd1,3'h0,5'd1,7'h13};           // 0c  L: addi x1,x1,1
  `MM[3] = {~12'd0,5'd2,5'd1,3'h1,5'b11101,7'h63}; // 10  bne  x1,x2,L
  `MM[4] = {12'd9,5'd1,3'h0,5'd10,7'h13};          // 14  addi x10,x1,9
  `MM[5] = 32'h00050f13;                          // 18  HALT
`else
  `MM[0] = {12'd7,5'd0,3'h0,5'd1,7'h13};          // 00  addi x1,x0,7
  `MM[1] = {7'd0,5'd1,5'd0,3'h2,5'd0,7'h23};      // 04  sw   x1,0(x0)
  `MM[2] = {12'd0,5'd0,3'h2,5'd2,7'h3};           // 08  lw   x2,0(x0)
  `MM[3] = {12'd0,5'd2,3'h0,5'd10,7'h13};          // 0c  addi x10,x2,0
  `MM[4] = 32'h00050f13;                          // 10  HALT
`endif
```

```
$ iverilog proc5s.v
```

```
$ ./a.out
```

CC01	00000000	0	7	7
CC02	00000004	0	0	0
CC03	00000008	0	0	7
CC04	0000000c	7	0	7
CC05	00000010	7	0	7

```
$ iverilog -DP1 proc5s.v
```

```
$ ./a.out
```

CC01	00000000	0	3	3
CC02	00000004	3	3	6
CC03	00000008	6	5	11
CC04	0000000c	11	0	11



module **m_rvcore** (RV32I, single-cycle processor)

- **50MHz** operating frequency

