



Fiscal Year 2019

Ver. 2019-12-11a

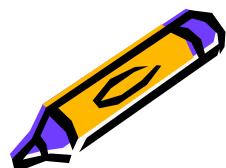
Course number: CSC.T433  
School of Computing,  
Graduate major in Computer Science

# Advanced Computer Architecture

## 4. Pipelining

[www.arch.cs.titech.ac.jp/lecture/ACA/](http://www.arch.cs.titech.ac.jp/lecture/ACA/)  
Room No.W936  
Mon 13:20-14:50, Thr 13:20-14:50

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# Signed Integer Representation

- Signed integer representation by **two's complement**
  - Negative numbers are represented by adding one after bit inversion of the positive numbers.
  - Eight-bit signed integers can range from -128 to 127

$$0000\ 0000_2 = 0_{10}$$

$$0000\ 0001_2 = +1_{10}$$

$$0000\ 0010_2 = +2_{10}$$

...

$$0111\ 1101_2 = +125_{10}$$

$$0111\ 1110_2 = +126_{10}$$

$$0111\ 1111_2 = +127_{10}$$

from 0 to 127  
zero and positive numbers

$$1111\ 1111_2 = -0_{10}$$

$$1111\ 1110_2 = -1_{10}$$

$$1111\ 1101_2 = -2_{10}$$

...

$$1000\ 0010_2 = -125_{10}$$

$$1000\ 0001_2 = -126_{10}$$

$$1000\ 0000_2 = -127_{10}$$

Bit inversion of 0~127  
(one's complement)

$$\underline{1111\ 1111_2} = \underline{-1}_{10}$$

$$1111\ 1110_2 = -2_{10}$$

...

$$1000\ 0011_2 = -125_{10}$$

$$1000\ 0010_2 = -126_{10}$$

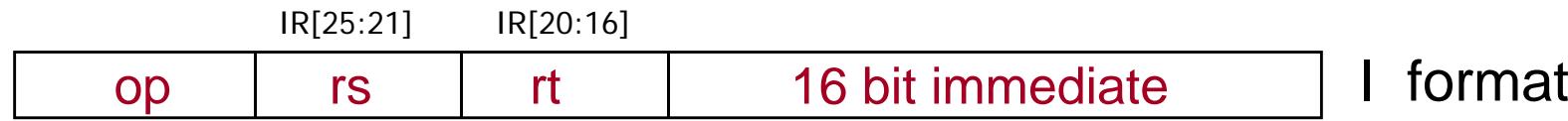
$$1000\ 0001_2 = -127_{10}$$

$$1000\ 0000_2 = -128_{10}$$

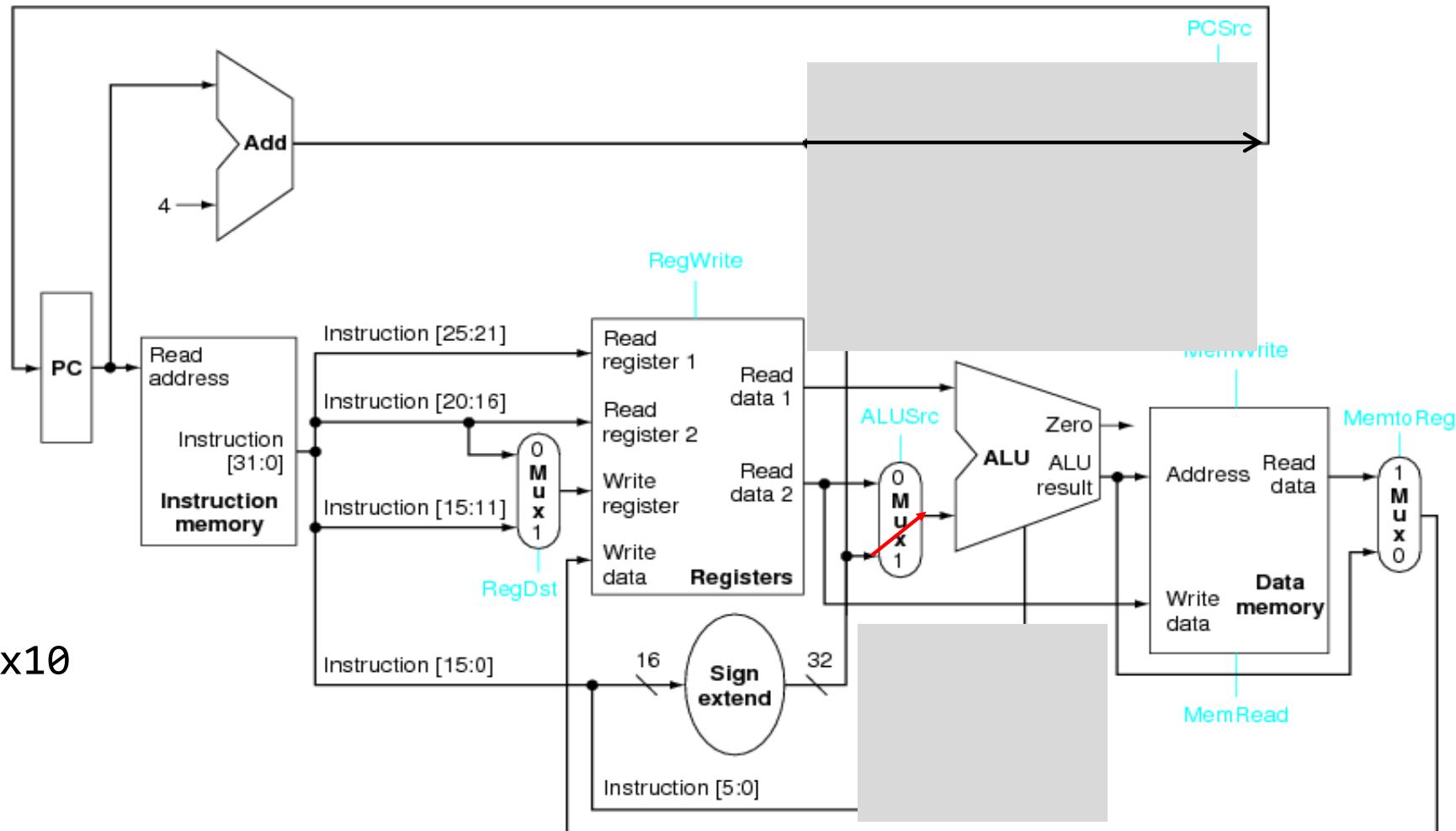
Adding 1 to the bit inversion  
will be the negative number  
(two's complement)  
from -128 to -1



# Datapath of processor supporting ADD, ADDI, LW, SW

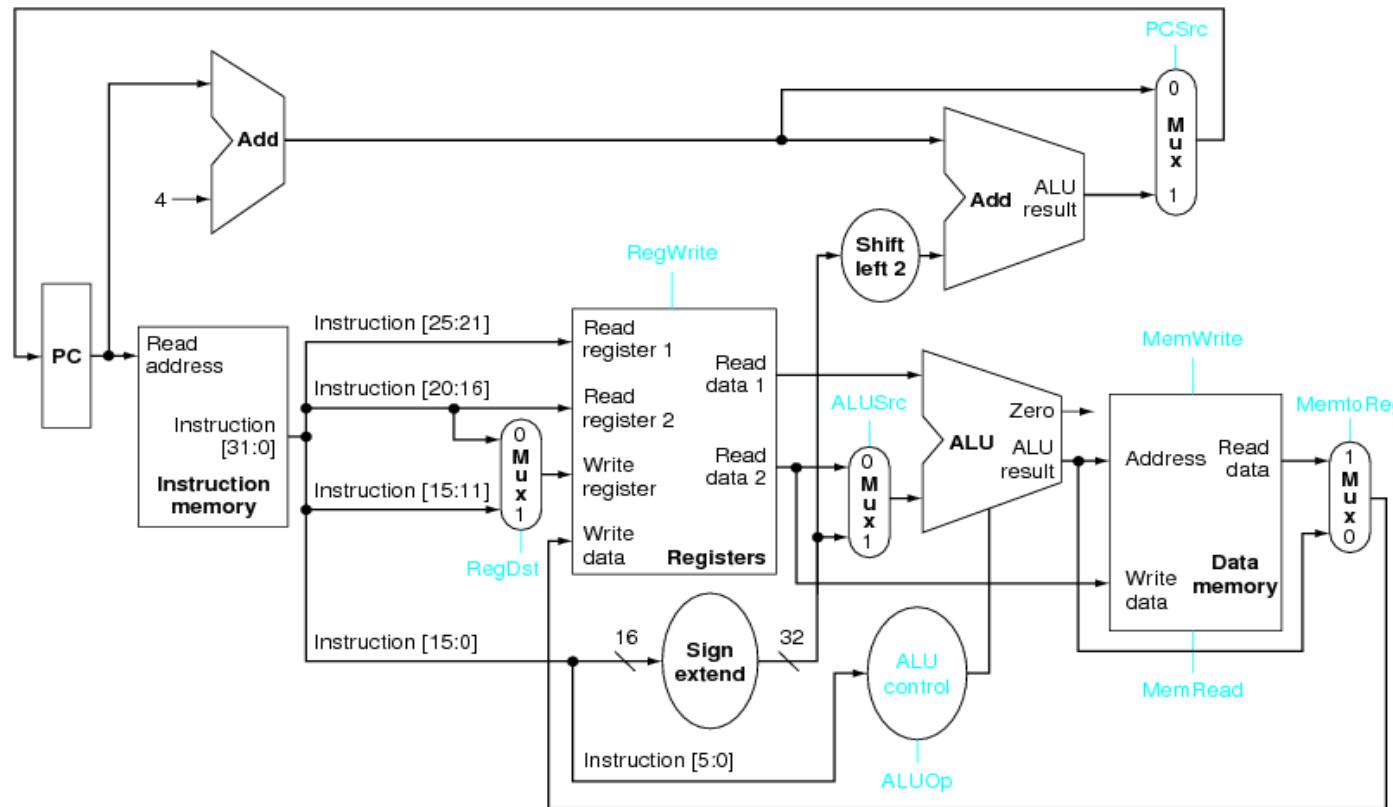


0x80c sw \$t2, 8(\$t0) [ sw \$10, 8(\$8) ]

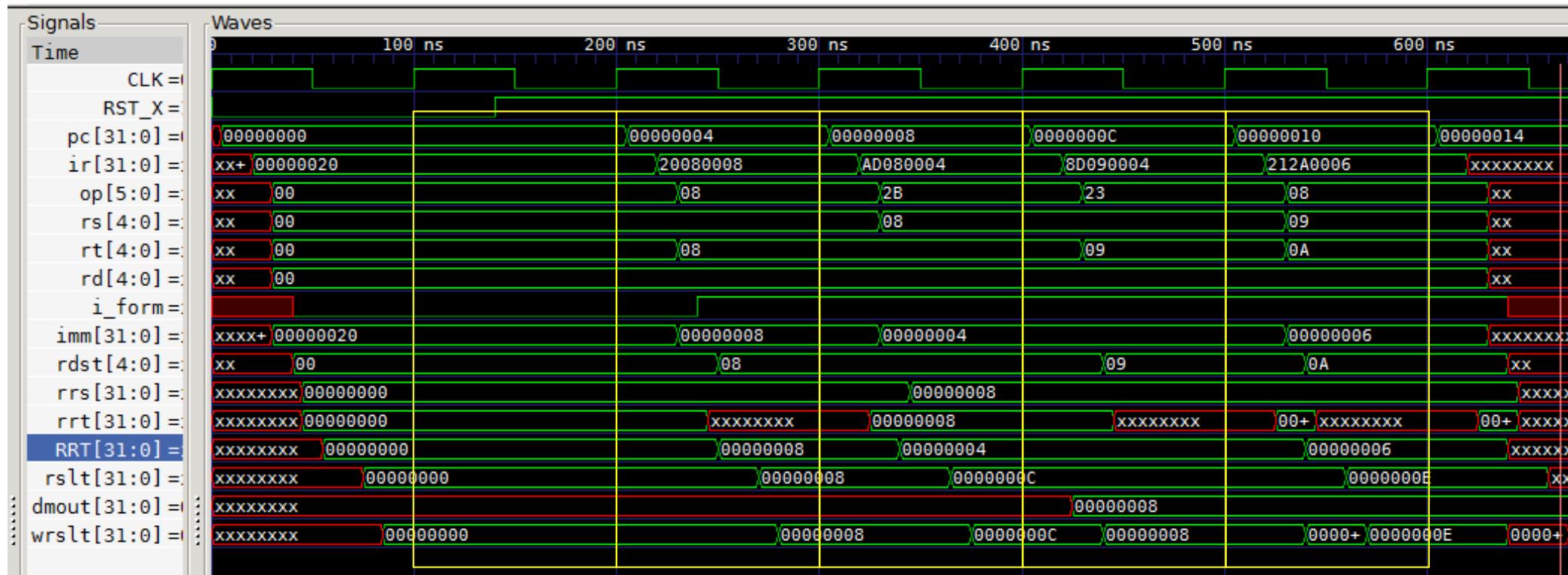


# Single-cycle implementation of processors

- Single-cycle implementation also called single clock cycle implementation is the implementation in which an instruction is executed in one clock cycle. While easy to understand, it is too slow to be practical.



# Waveform of proc04 (Assignment3)

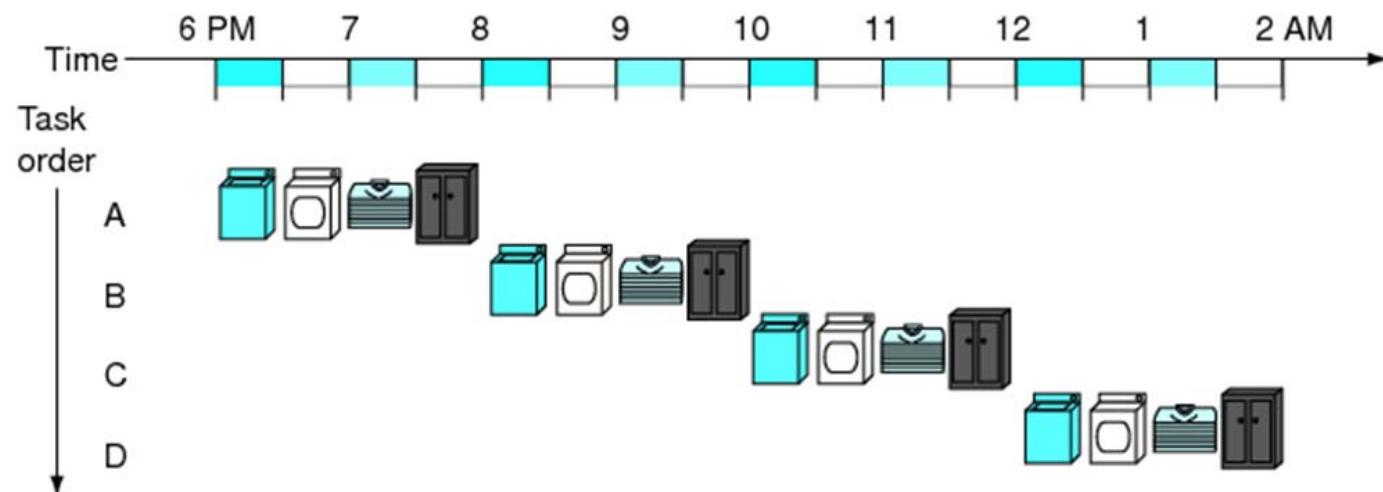


- add \$0, \$0, \$0 # NOP {6'h0, 5'd0, 5'd0, 5'd0, 5'd0, 6'h20}
- addi \$t0, \$zero, 8 # {6'h8, 5'd0, 5'd8, 16'd8} \$t0 = 8
- sw \$t0, 4(\$t0) # {6'h2b,5'd8, 5'd8, 16'd4} mem[12] = 8
- lw \$t1, 4(\$t0) # {6'h23,5'd8, 5'd9, 16'd4} \$t1 = mem[12] = 8
- addi \$t2, \$t1, 6 # {6'h8, 5'd9, 5'd10,16'd6} \$t2 = 8 + 6



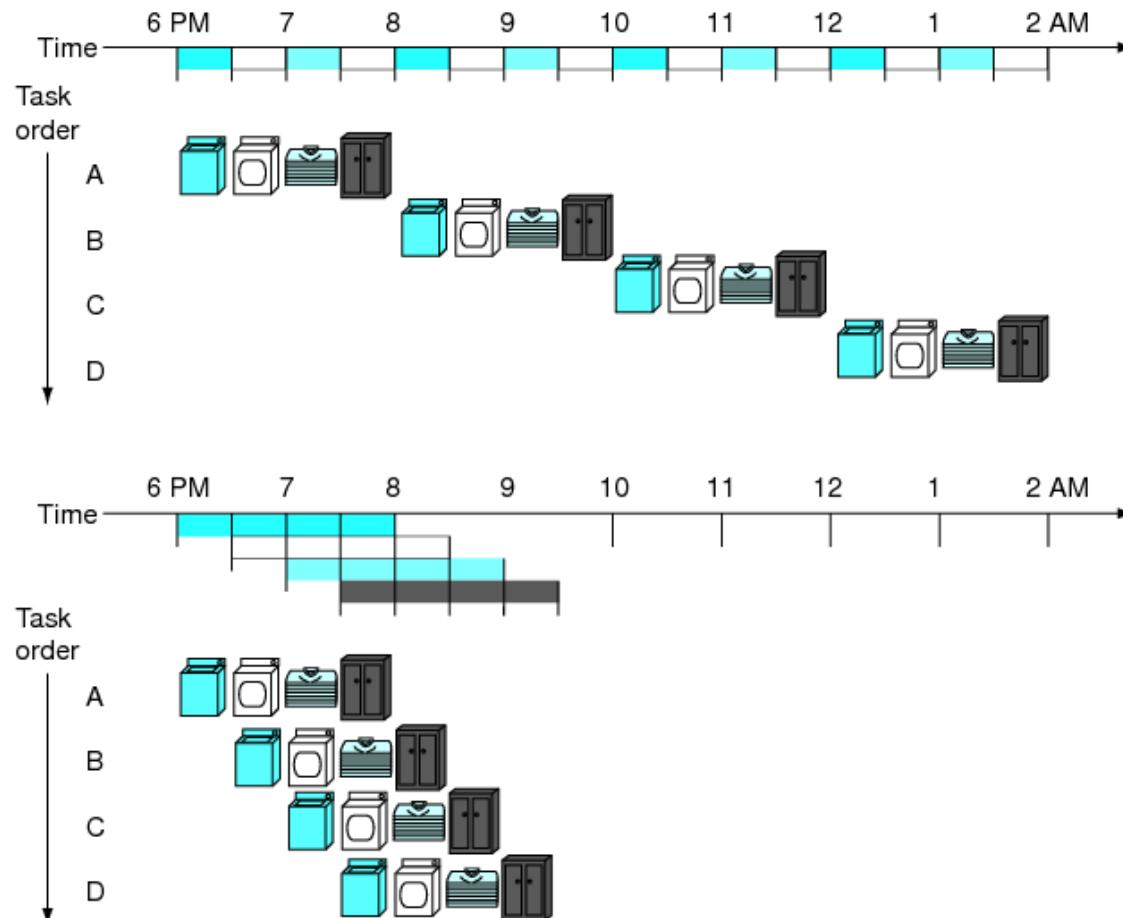
# Single-cycle implementation of laundry

- (A) Ann, (B) Brian, (C) Cathy, and (D) Don each have dirty clothes to be *washed, dried, folded, and put away* where each takes 30 minutes.
- Cycle time is 2 hours.
- Sequential laundry takes 8 hours for 4 loads.

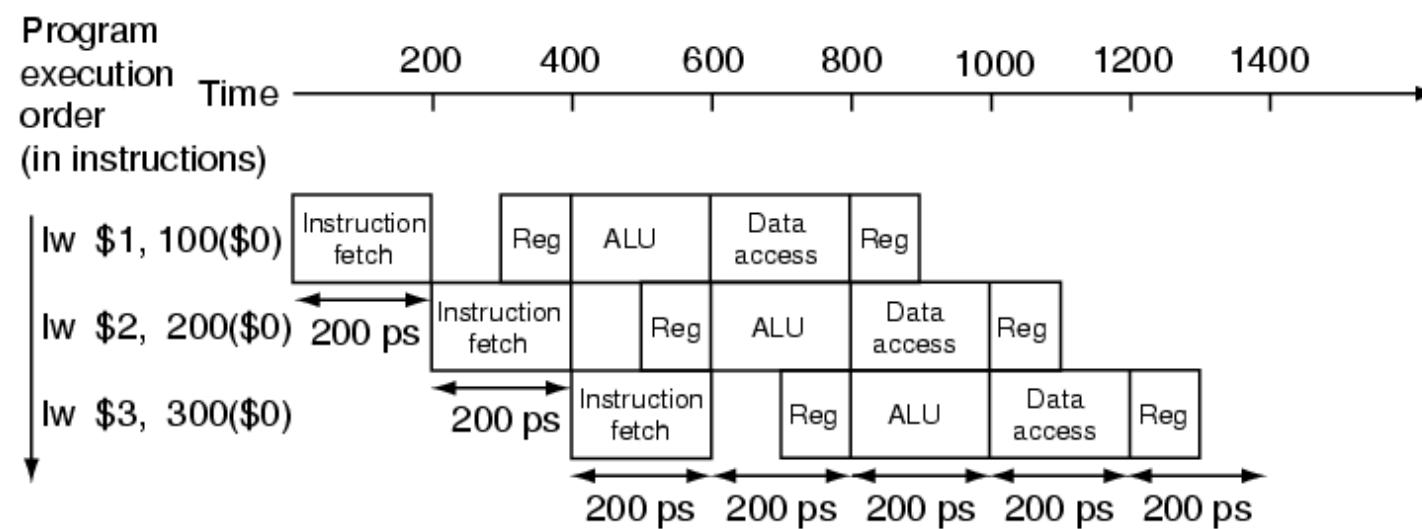
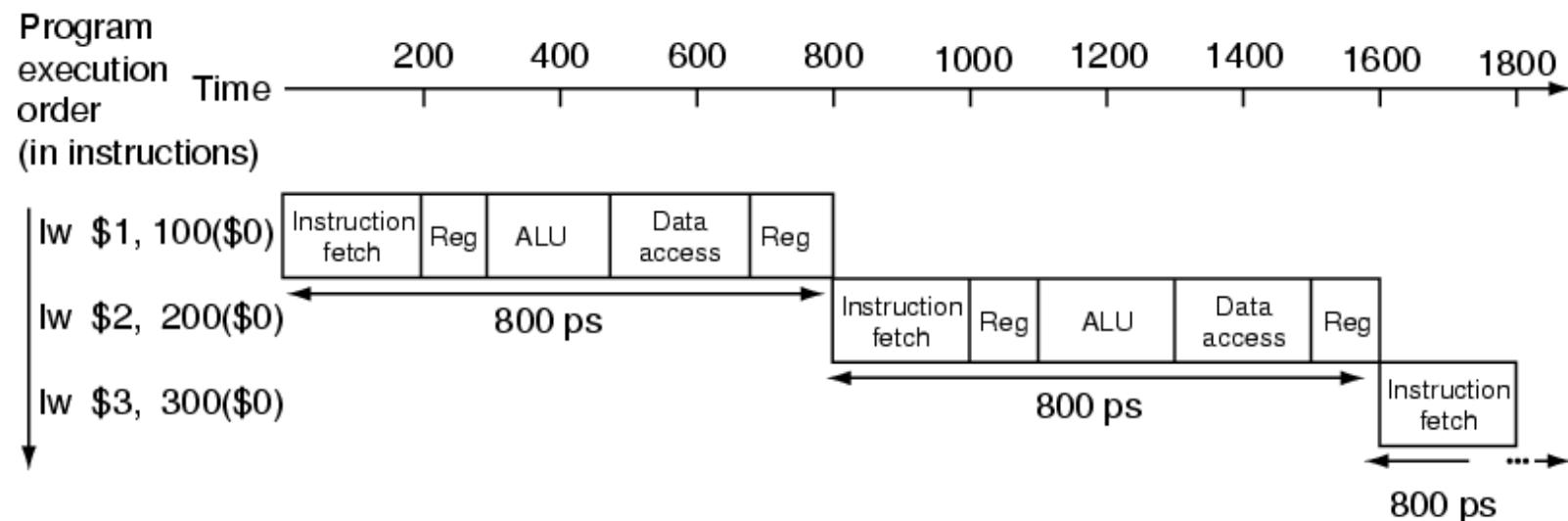


# Single-cycle implementation and pipelining

- Pipelined laundry takes 3.5 hours just using the same hardware resources. Cycle time is 30 minutes.
- What is the latency of each load?

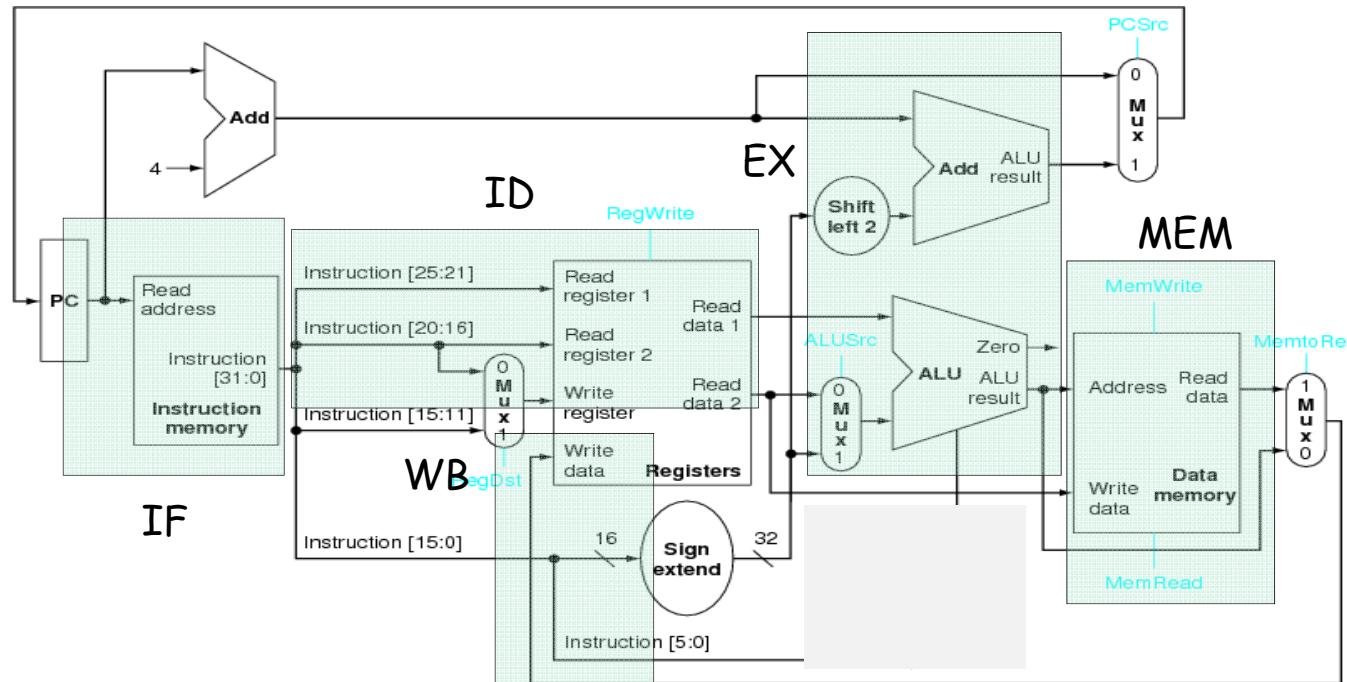


# Single-cycle and pipelined processors



# Conventional five steps (stages) of MIPS

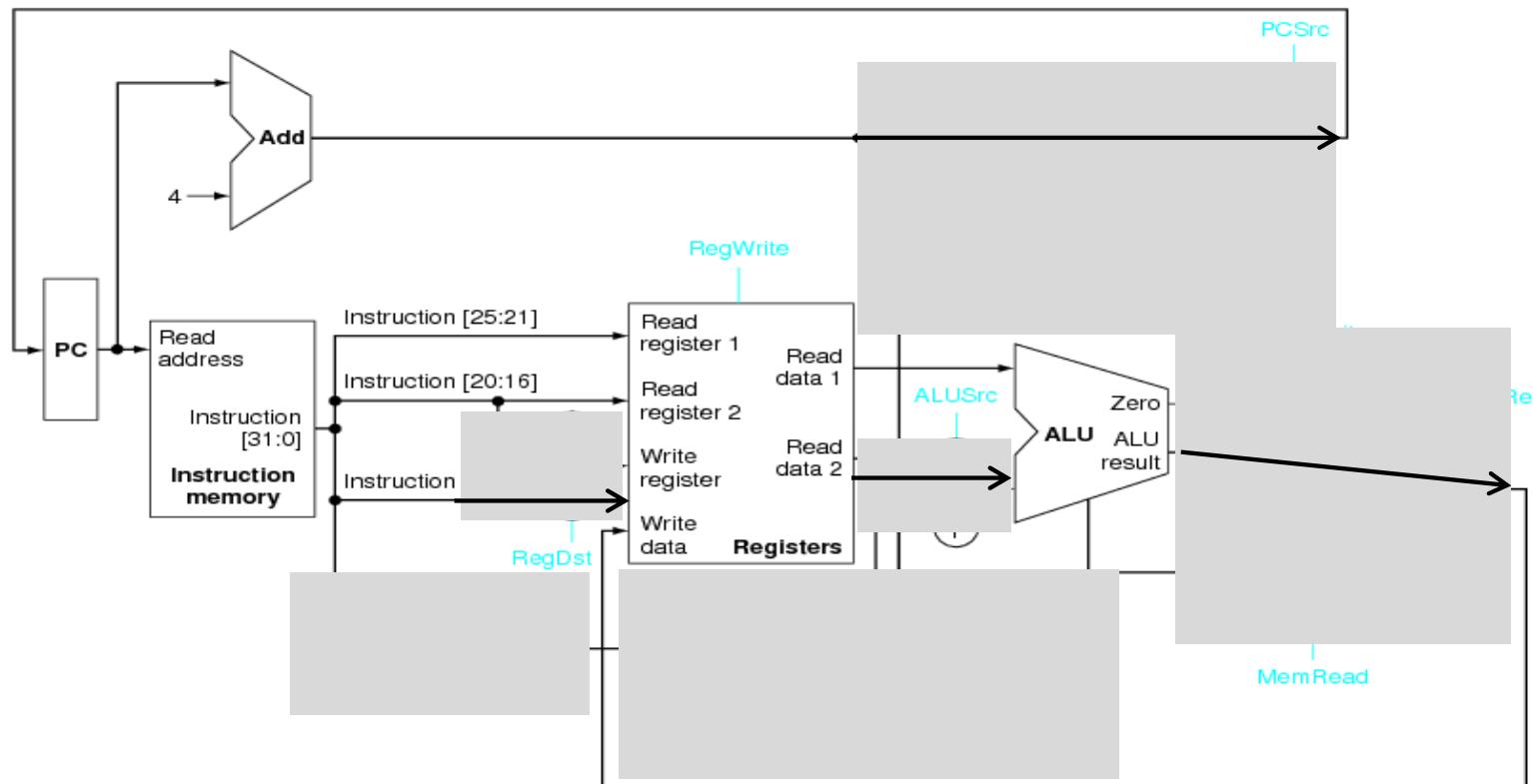
- **IF**: Instruction Fetch from instruction memory
- **ID**: Instruction Decode and operand fetch from regfile (register file)
- **EX**: EXecute operation or calculate address for load/store or calculate branch condition and target address
- **MEM (MA)**: MEMory access for load/store
- **WB**: Write result Back to regfile



# Towards four stage pipelined one supporting ADD



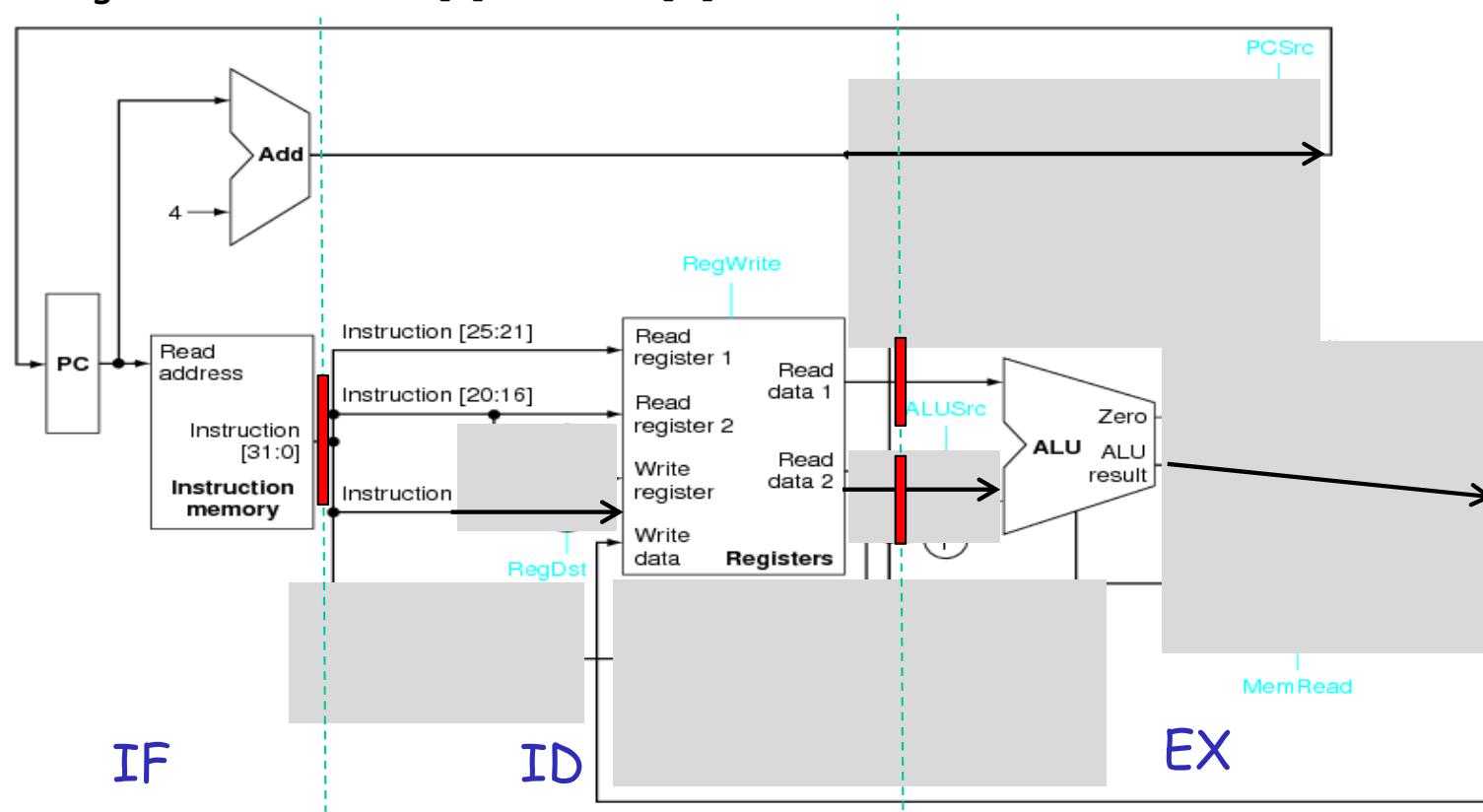
- **IF**: Instruction Fetch from instruction memory
- **ID**: Instruction Decode and operand fetch from regfile
- **EX**: EXecute operation
- **WB**: Write result Back to regfile



# Pipeline registers

- add \$0, \$0, \$0 # NOP, \$0 <= 0 + 0
- add \$1, \$1, \$1 # \$1 <= 22 + 22
- add \$2, \$2, \$2 # \$2 <= 33 + 33
- add \$0, \$0, \$0 # NOP
- add \$0, \$0, \$0 # NOP
- add \$0, \$0, \$0 # NOP

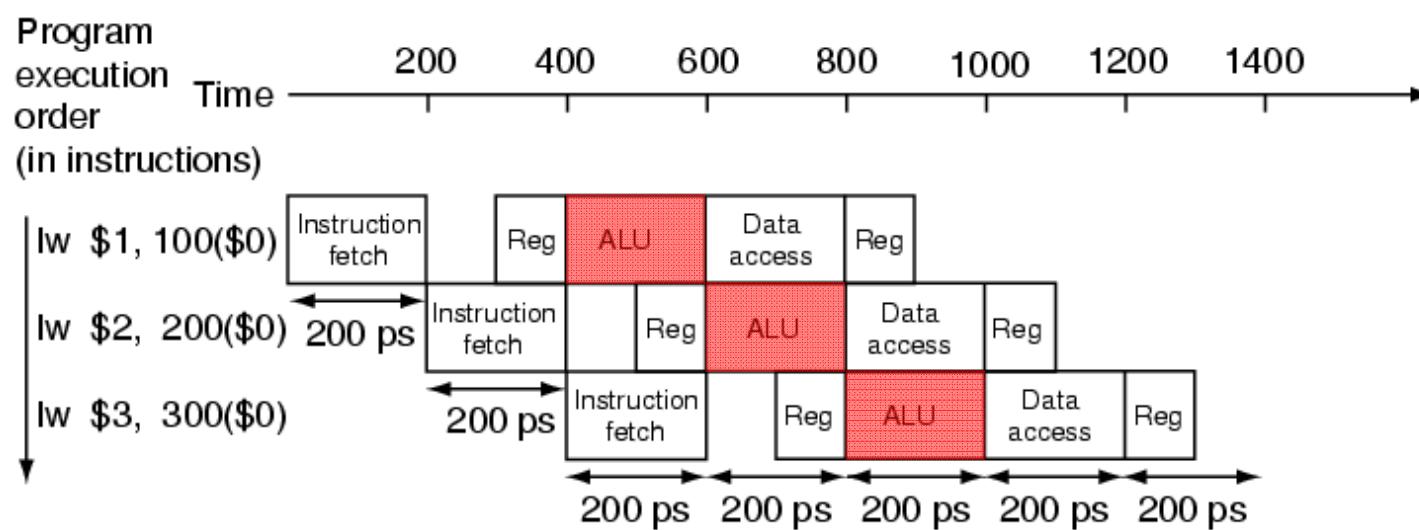
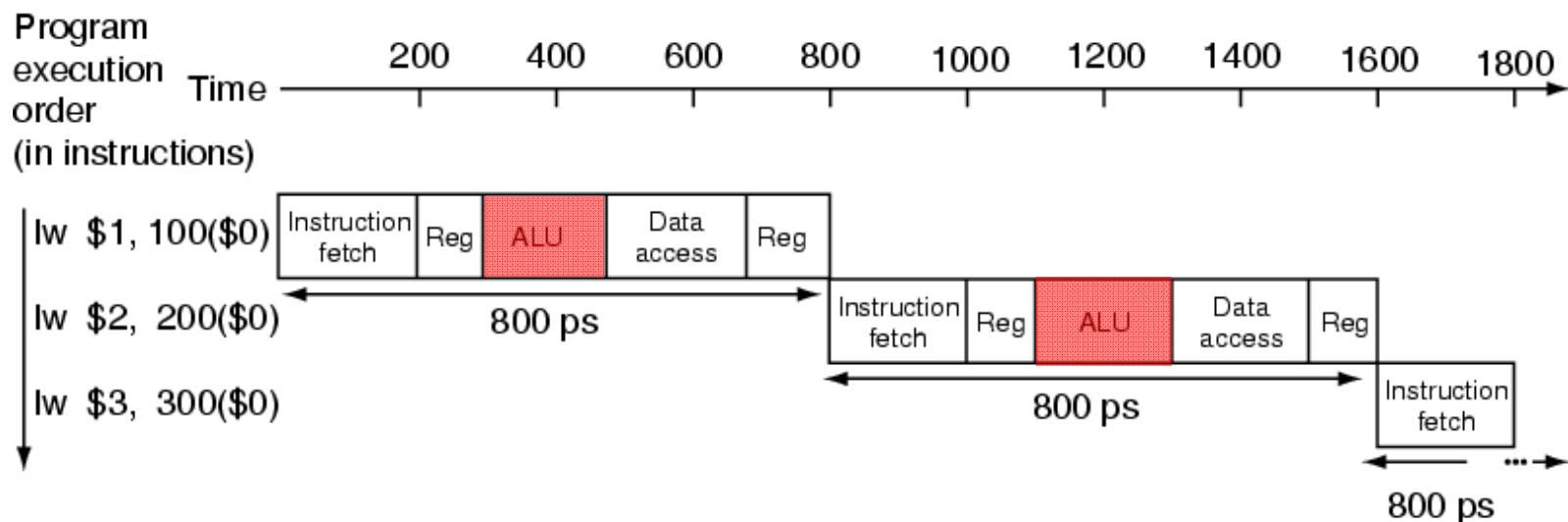
assuming initial values of  $r[1]=22$  and  $r[2]=33$



# Exercise: Correcting the pipeline datapath



# Single-cycle and pipelined processors



# Assignment 4



1. Design a four stage pipelined processor supporting MIPS add instructions in Verilog HDL. Please download [proc01.v](#) from the support page and refer it.

2. Verify the behavior of designed processor using following assembly code

assuming initial values of  $r[1]=22$ ,  $r[2]=33$ ,  $r[3]=44$ , and  $r[4]=55$

- add \$0, \$0, \$0 # NOP {6'h0, 5'd0, 5'd0, 5'd0, 5'd0, 6'h20}
- add \$1, \$1, \$1 #
- add \$2, \$2, \$2 #
- add \$3, \$3, \$3 #
- add \$4, \$4, \$4 #

3. Submit **a report printed on A4 paper** at the beginning of the next lecture.

- The report should include a block diagram, a source code in Verilog HDL, and obtained waveforms of your design.



# MIPS Control Flow Instructions

- MIPS **conditional branch** instructions:

bne \$s0, \$s1, Lbl # go to Lbl if  $\$s0 \neq \$s1$

beq \$s0, \$s1, Lbl # go to Lbl if  $\$s0 = \$s1$

- Ex: if (i==j) h = i + j;

bne \$s0, \$s1, Lbl1

add \$s3, \$s0, \$s1

Lbl1: ...

- Instruction Format (**I** format):

op	rs	rt	16 bit offset
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- How is the branch destination address specified?



# Datapath of processor supporting ADD, ADDI, LW, SW, BNE, BEQ



0x810 beq \$t0, \$t1, Lb      [ beq \$8, \$9, Lb ]

